

Language Arts, Social Studies, & Science



Vocabulary, reading
21-20. GO mental FUNDamental & GO mental
 The most fun your brain can have. Each question contains 4 things: one is the odd one out, the others are somehow connected. Simply name the odd one out and make the connection between the other 3. Includes board, 6 brain pawns, timer, 84 steal/challenge cards, and 500 or 1000 question cards.
Players: 3-6+ **Time:** 30 **Age:** 8+ or 12+ **\$25 or \$30**

Vocabulary
52. The Chain Game
 Race to say a common phrase using one word from the previous phrase. Keep the chain going and you keep your links. If the horn blows, the time is up, and you lose a link. The game ends when a player loses all his or her links and the player with the most remaining links wins. Includes 36 chain links, 1 horn, and 216 cards.
Players: 3-8 **Time:** 25 **Age:** 12+ **\$25**



Vocabulary
44. Repeat Pete!
 Race to the finish performing various actions in sequence without error. Repeat actions on drawn cards and repeat the actions of previous players. If you accomplish this feat, other players will have even more to remember and repeat. Includes board, 267 action cards, 21 special cards, 8 pawns, and a die.
Players: 3-8 **Time:** 30 **Age:** 8+ **\$30**

History, addition
32. Oregon
 As a pioneer family who left their home in the east to settle in Oregon, score the most points, by farming, mining, and building ports, churches, warehouses, post offices, and train stations. Includes board, 60 wooden farmers, 71 landscape and building cards; 43 building, start, and special tiles; and 42 coal and gold tiles.
Players: 2-4 **Time:** 45 **Age:** 8+ **\$40**



Spelling, vocabulary, addition
43. Quiddler
 The Short Word Game. A delightful challenge for rookies and wordsmiths alike. You simply combine all the cards in your hand into one or more words. There is a bonus for the longest word and a bonus for the most words! Use a dictionary when you are not your turn. Includes 118 cards.
Players: 1-8 **Time:** 20 **Age:** 8+ **\$12**



Vocabulary
18. Freeze Up!
 Quick! Name an animal that starts with "B"! How about a fruit that starts with "C"? No clue? Press the button to change the category or the letter, before you're frozen out! The last player left is the Freeze Up champion! Features two game modes, 170+ categories, and built-in timer and scorekeeper. Requires 3 AA batteries (not included).
Players: 2-8 **Time:** 10 **Age:** 8+ **\$30**



History, reading (Package Deal)
2. 20th Century Time Travel
 Be the first to play all your cards in numerical sequence, forward and backward, as you learn more than 300 historical facts about events and people of the 20th century. Includes 101 oversized cards and time travel indicator.
& History's Mysteries
 Explore the more unusual side of history in this rummy like game of fact or fiction featuring well known but unsolved mysteries such as the Loch Ness Monster, Big Foot, Atlantis, and Chupacabra. Includes 90 cards.
Players: 2-6 **Time:** 30 **Age:** 8+ & 10+ **\$26 total for both games**



History, addition, subtraction
26. Memoir '44
 Command plastic army men in dozens of WWII battle scenarios that mimic the historical terrain, troop placements and objectives of each army. Deploy infantry, tanks, and artillery through command cards. Includes map, 180 army/obstacle pieces, 44 terrain tiles, 69 command summary cards, 8 dice and 2 cardholders.
Players: 2 **Time:** 40 **Age:** 8+ **\$50**



Science, animals, memory
24. I See Three!
 Put on Magic Glasses to see the animals on the tiles. Red glasses reveal some animals but they disappear when you switch to blue glasses. Remember where the animals are because you might not see them on your next turn. Match the most tiles to win! Includes 4 glasses and 40 tiles.
Players: 2-4 **Time:** 10 **Age:** 4+ **\$10**

Mathematics & Visual-Spatial



Economics, addition
33. Owner's Choice
 Make the most profit buying and selling stocks in 4 different companies and earning dividend payouts. When you have a controlling share of a company stock, you become that company's President and make company decisions. Includes board, 4 double-sided tracks, money, 60 stock cards, 5 action and stock pawns, and 6 dice.
Players: 2-5 **Time:** 30 **Age:** 10+ **\$30**

Visual-Spatial, addition
53. The Hanging Gardens
 Score the most points building the hanging garden ancient wonder with magnificent buildings, sparkling fountains, and exotic plants. Overlap building cards to create groups and then claim sets of point tiles. Includes board, 64 building cards, 49 point tiles, 20 wooden temples, and a player start flower piece.
Players: 2-4 **Time:** 30 **Age:** 8+ **\$35**



Addition, subtraction
3. Aquaretto
 Score the most points in your water zoo by filling delivery trucks and pens to score points. Be careful not to lose points when there is no space for your animals. Includes offspring, animal, and coin tiles; 46 wooden no-workers and coins; 5 transport wagons; and 5 water zoo boards with 20 expansions.
Players: 2-5 **Time:** 45 **Age:** 10+ **\$50**

Economics, money
35. Payday
 The 30th anniversary edition of the classic game of making and spending money. You'll make money every 31-day calendar month or lose money on bad investments and paying off loans to cover bills. Includes board, 4 pawns, 64 'deal' and 'mail' cards, savings and loan pad, die, and money bills.
Players: 2-4 **Time:** 30 **Age:** 8+ **\$18**



Economics, addition
6. Bankruptcy
 Be the first player to lose your cards by playing added stock value cards that are equal to or less than a played 'bear' value and by making other players draw cards with played 'bull' cards. Learn about the stock market when special cards are played. Includes 110 cards.
Players: 2-6 **Time:** 5 **Age:** 8+ **\$20**

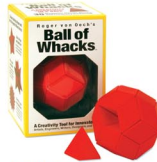
Addition, fine motor
23. Halli Galli
 Each player plays a card changing the mixture in the fruit salad. But when the salad contains exactly 5 of one fruit, the players race to be the first to ring the bell. The fastest wins all face up cards and the game continues until only two players have cards left. The player with the most cards is the winner! Includes 56 cards and 1 bell.
Players: 3-6 **Time:** 15 **Age:** 6+ **\$18**



Visual-Spatial, math/logic
51. Siege Stones
 Runner up for the best 2005 Games 100 Abstract Games. Siege Stones looks great, is a blast to play, and it is easy to learn. You win by using your stones to capture four towers. Stones threaten towers and towers weaken stones. Includes wooden board, 12 wooden towers, and 80 stones.
Players: 2-4 **Time:** 20 **Age:** 7+ **\$25**



Visual-Spatial, addition
50. Shear Panic!
 Score the most points maneuvering your sheep next to each other, standing close to Roger, or trying to avoid the shearing scissors! Every turn a puzzle, every puzzle a challenge. Includes 9 sheep figures, 1 'Roger' figure, 1 sheep shearing a sheep figure, 4 return boards, 1 scoring board, 1 random lamb slam die, 1 'player to flock' die, 5 trick markers, and 48 muton markers.
Players: 2-4 **Time:** 35 **Age:** 10+ **\$30**



Visual-Spatial
5. Ball of Whacks
 Designed to be a creativity workshop in a box using your hands and eyes to help stimulate brain activity with 30 magnetic rhombic pyramids that can be taken apart and rearranged in endless creative ways. A great tool for artists, engineers, writers, designers, and you! Includes a 96-page guidebook.
Players: 1 **Age:** 8+ **\$35**

Visual-Spatial, math/logic
29. No Stress Chess
 Learn chess with an innovative deck of action cards. Each depicts a chess piece and how it moves. Once the moves are learned, flip the two-sided board over and play standard chess. Includes 34 plastic pieces, 56 action cards, board, and card tray.
Players: 2 **Time:** 15 **Age:** 7+ **\$17**



Memory
13. Chicken Cha Cha Cha
 The first chicken to collect all the other chickens' tail feathers is the winner! Only chickens with the best memory will flip up the right tile to move and jump over the other chickens and snatch their feathers. Includes 4 solid wood chickens and 36 extra thick tiles.
Players: 2-4 **Time:** 15 **Age:** 4+ **\$40**



Math/logic
30. On the Dot
 In this amazing brain teaser, try to arrange four transparent squares so they perfectly match the pattern shown on the dots card. Flip, rotate, and overlap the squares to make a 'spot on' copy. Play by yourself or race against others in a dot-to-dot dash. Includes 64 puzzle dot cards and 16 transparent squares.
Players: 1-4 **Time:** 15 **Age:** 10+ **\$13**



Math/logic
58. Zen Bender Dachshund
 With ZenBenders, success is just a flip and slide away. Select a challenge card and flip and slide the special ZenBender dice to recreate the pattern. With three levels of difficulty and 36 different patterns, there's a challenge for everyone. Includes 9 custom dice and travel case.
Players: 2 **Time:** 2 **Age:** 8+ **\$10**

Visual-Spatial



Vocabulary, art
4. Backseat Drawing
 Two teams race to identify drawings done by their team members. But the artists don't know what they are drawing - they can only follow the instructions given by another team member. Includes 168 cards (336 words in 4 languages), 2 reusable drawing boards, 4 dry erase markers, and 2 erasers.
Players: 4-10 **Time:** 25 **Age:** 12+ **\$25**



Math/logic
42. Quadrigo
 In this mind-bending three-dimensional game, players attempt to create a row of four wooden beads (vertically, horizontally, or diagonally) in any direction before their opponent does. Each move consists of placing a bead and then an optional twist of the middle. Includes board and 64 wooden beads.
Players: 2 **Time:** 3-30 **Age:** 6+ **\$30**



Fine-motor, logic
22. Gulo Gulo
 Junior wolvenine is caught and his family has to rescue him! Carefully grab eggs without knocking over the alarm to move through the swamp maze to the nest where he is caught. Whoever can rescue Junior first wins. Includes 22 wooden eggs, alarm pole, and nest, 6 plastic wolvenines, and 24 thick tiles.
Players: 2 **Time:** 15 **Age:** 5+ **\$40**



Math/logic
38. Pirates Undercover
 You'll get a treasure trove of logical reasoning skills to arrange the four island pieces on the game board so that only specific images remain uncovered. Includes 48 multi-level challenges, from beginner to advanced, and a game board that doubles as a storage case for the 4 puzzle pieces and 48-page game booklet.
Players: 1 **Time:** 3 **Age:** 5+ **\$20**



Art, fine motor
41. PlayFoam Creativity Kit
 This accessory-packed kit includes 9 assorted PlayFoam bricks (Sparkle and Glow-in-the-Dark!) and over 100 cool accessories, such as wiggle eyes, pipe cleaners, feathers, glittery pom-poms, craft sticks, yarn, jewels, noses, and foam shapes.
40. PlayFoam
 Removable sculpting beads that won't stick to surfaces, never dry out, and can be used over and over again. Squish it, shape it, save it...or smooth it and start all over again! Includes 6 bricks in 6 vibrant colors, for hours of sculpting fun!
Players: 1+ **Age:** 3+ **\$28 or \$10**



Addition
45. Rock
 Using the traditional rules of 'Rock, Paper, Scissors', players flip over cards and race to name the winning card. Players earn points by being the first to call out the name of the winning card when two cards are played. The player with the most points at the end of the game wins. Includes 60 cards and travel tin.
Players: 2 **Time:** 2 **Age:** 7+ **\$10**