



15 Things That Make A Great Game

Originality

Is It Fun? The 'Fun Factor'

Aesthetics and game 'bits' (pieces)

Who you are playing with makes a difference - the folks around the table

The number and quality of interesting decisions to make during the game

Minimal time to wait between player turns

Elegant game mechanics

Re-playability

Player interaction

Ability to come from behind

Ratio of player control (strategy) to Luck

Lack of Analysis Paralysis (down time for other players)

Plays well with different groups of friends & family

Clear rules

Theme